1 Model effective practice as a family physician

2 Work with your resident to create learning goals

- » Leverage learner interests and site-specific learning opportunities when creating goals
- » Write learning goals that are concrete, action-oriented, and assessable (ie. *Resident will collaborate with a team of consulting health professionals in the care of a patient*)
- » Align goals with CFPC-endorsed frameworks (ie. <u>CanMEDS-FM</u>, <u>6 Skill Dimensions</u>) to ensure your resident is developing all of the competencies to be an effective family medicine physician

3 <u>Observe</u> your resident in action and provide coaching <u>feedback</u>

- » Schedule opportunities to observe your resident interacting with patients, families, and health professional colleagues, as well as times to debrief these moments through two-way conversation
- » Provide specific, behavioural feedback on things you see the resident doing well and on things they need to improve
- » Complete <u>field notes</u> to document resident progress and assist them in demonstrating their competencies in all core areas (*program target is 1 field note per day*)
- » Ask your colleagues to observe the resident and compare your respective impressions of their performance

4 Teach using learner-centered approaches that actively engage your resident

- » Use <u>questioning</u> to assess resident knowledge, promote critical thinking, and encourage reflection
- » Consider using a validated teaching technique such as One Minute Preceptor or SNAPPS
- » Ask your resident to self-assess his/her performance regularly and create future growth plans

5 Synthesize available information sources into valid and reliable summary decisions on resident performance

- » Solicit your resident's self-perspective on his/her performance
- » Use field note data and input from colleagues to complete In-Training Assessment Reports
- » Provide concrete anecdotal comments on what the resident has done well and what s/he needs to improve in future learning events

